# **Wireless Control Networks Modeling, Synthesis, Robustness, Security**

**PRECISE** ESEARCH IN EMBEDDED COMPUTING AND INTEGRATED SYSTEMS ENGINE

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#### **Many thanks**









# PRECISE PENN RESEARCH IN EMBEDDED COMPUTING AND INTEGRATED SYSTEMS ENGINEERING







# **Industrial Control Systems: \$120Billion/Year market**





#### **Industrial Control Systems: Architectures**



- Sensors ( $\langle \rangle$ ) and Actuators ( $\langle \rangle$ ) are installed on a plant
- Communicate with controller ( $\Box$ ) over a wired network

Wired Control

**Architecture** 



- CAN (TTCAN)
- UART

• …

- FlexRay
- TT Ethernet

- Control is typically PID loops running on PLC
- Communication protocols are increasingly time-triggered

#### **State-of-the-art: Wired Control Systems**





#### Courtesy of Honeywell

#### **Challenges with Wired Control Systems**



### • Wires are expensive

- Wires as well as installation costs
- Wire/connector wear and tear

## • Lack of flexibility

- Wires constrain sensor/actuator mobility
- Limited reconfiguration options
- Restricted control architectures
	- Centralized control paradigm





#### **The promise: Wireless Control Systems**





Courtesy of Honeywell

#### **The promise: Wireless Control Systems**





**Courtesy of Honeywell** 

#### **Opportunities with Wireless Control Systems**



- Lower costs, easier installation
	- Suitable for emerging markets
- Broadens scope of sensing and control
	- Easier to sense/monitor/actuate
	- New application domains
- Compositionality
	- Enables system evolution through logical expansion/contraction of plants and controllers with composable control systems.
- Runtime adaptation
	- Control stability and performance are maintained in the presence of node, link and topological changes.





#### **Wireless is transformative for industrial control**



• Paradigm shift towards wireless control architectures



• *Single-hop* and *multi-hop* communication networks



- Standard Wireless Control Systems employ packet routing to deliver information to centralized controllers
	- Control performance depends on the network's QoS



- General challenges include network-induced delay, single-packet vs. multi-packet transmission systems, dropping of communication packets
- Single-hop vs multi-hop networks

#### **Wireless is transformative for industrial control**



• Paradigm shift towards multi-hop control architectures





Wired Control System **Wireless Control System** 







- Widely used for time-critical industrial control applications
- Instead of mapping control computation and communication to periodic-tasks, we allocate them to precise time-slots



• Wireless time-triggered standards (ISA100, WirelessHART)



• TTA Architecture (TDMA – FDMA), 10ms slots





### **Modeling**

- Holistic modeling of control, communication, computation
- Interfaces between control and time-triggered communication
- **Analysis** 
	- Impact of TDMA-based wireless on control performance
	- Compositional scheduling of multiple control loops
- **Synthesis** 
	- Control-scheduling co-design
	- Controller design incorporating TDMA-based properties
	- Network topology design based on physical plant properties
- Robustness
	- Robustness analysis with respect to packet loses, node failures
	- Robustness with respect to faulty or malicious nodes

#### **Outline**



- Optimal Power Management in Wireless Control Systems
	- Power-aware control over single-link networks
- Control with multi-hop wireless networks
	- Routing-based control over time-triggered networks
- Wireless Control Networks
	- A simple decentralized approach for *in-network* control







• Optimal Power Management in Wireless Control Systems\*



- Control over a single wireless link
- Separation & optimal plant control
- Optimal and suboptimal communication policies

\*K. Gatsis, M. Pajic, A. Ribeiro, and G.J. Pappas. *Power-aware communication for wireless sensor-actuator systems*, IEEE Conference on Decision and Control, submitted. K. Gatsis, A. Ribeiro, G.J. Pappas, *Optimal power management in wireless control systems*, American Control Conference, 2013. K. Gatsis, A. Ribeiro, G.J. Pappas, *Optimal power management in wireless control systems. IEEE Transactions on Automatic Control*, submitted

#### **Motivation: Managing Power Resources**

- Control systems with power-constrained wireless sensors, e.g. HVAC, building/industry automation
- Power regulation:  $\int$  sensor lifetime
- 
- Impact & trade-offs with closed-loop control task









Communications

Control

- Common mathematical framework for control/wireless communications
	- unpredictable wireless conditions
	- online power adaptation (PHY layer)
	- timely & reliable information delivery
	- controller design
- Methodology for (co-) design power & plant control mechanisms
- Advantages & new insights in contrast to "control-only" or "communication-only" perspectives



#### • **Communication as a constraint/disturbance**

- Estimation and Control under packet drops [Hespanha et al 2007], [Sinopoli et al 2004], [Schenato et al 2007], [Gupta et al 2007], [Imer et al 2006]
- Communication as model uncertainty (robust control techniques) [Elia 2005], [Braslavsky et al 2007]

 $\triangleright$  Communication not part of the design





#### **Literature: Communication & Control**



- **Communication with data-rate constraints: coding & control design**
- [Tatikonda, Mitter 2004], [Nair et al 2007], including power [Quevedo et al 2010]
	- $\triangleright$  Communication design: encoding & bit-rate for stability
- **Event-based paradigm: sensor (actuator) decides whether to transmit (actuate) or not**
- Estimation [Xu, Hespanha 2004], [Cogill et al 2007], [Mesquita et al 2012], [Li, Lemmon 2011]
- Control [Tabuada 2007], [Anta, Tabuada 2010], [Rabi, Johansson 2009], [Molin, Hirche 2009], [Donkers et al 2011]

 $\triangleright$  Communication cost: average number of transmissions

#### **Power-aware Control over Wireless**





- Single loop with power-constrained sensor/transmitter & power-free receiver/actuator
- Goal: design power control & plant control mechanisms
- On-line by adapting to both wireless channel conditions and plant state
	- Less power when plant 'close' to stability
	- Good channel cheap to transmit vs. bad channel costly

#### **Wireless Control Architecture**





- **Channel state information**  $h_k$  **available at transmitter**
- Power adaptation *p<sup>k</sup>* to both channel *h<sup>k</sup>* & plant *x<sup>k</sup>*
- Packet drops capture both effects of random wireless channel & protection by power

#### **Wireless Control Architecture & Co-design**





• Performance: Joint average linear quadratic and power costs

$$
\text{minimize} \quad J(\pi, \theta) := \lim_{N \to \infty} \frac{1}{N} \sum_{k=0}^{N-1} \mathbb{E}^{\pi, \theta} \Big[ x_k^T Q x_k + u_k^T R u_k + \lambda p_k \Big]
$$



• Received signal-to-noise ratio

$$
SNR_k = \frac{h_k p_k}{N_0}
$$

- $-p_k \in [0, p_{\text{max}}]$
- *h<sup>k</sup>* block fading, i.i.d.

- 
$$
N_0
$$
 : AWGN power level

• Probability of successful decoding

 $q_k = q(SNR_k)$ 

- determined experimentally
- depends on error-correcting code

• Combine in 
$$
q_k = q(h_k, p_k)
$$





- Generalizes standard Bernoulli packet drops
	- $\triangleright$  Wireless effects are explicitly captured
	- $\triangleright$  Bernoulli successes are actively controlled by power
- Generalizes event-triggered transmissions
	- $\triangleright$  Decision depends also on wireless conditions

 $\triangleright$  Communication cost is power consumption vs. transmission rate

• Packet-based communication: unlike data-rate constraints & coding



minimize 
$$
J(\pi, \theta) := \lim_{N \to \infty} \frac{1}{N} \sum_{k=0}^{N-1} \mathbb{E}^{\pi, \theta} \left[ x_k^T Q x_k + u_k^T R u_k + \lambda p_k \right]
$$

- Information structure couples decisions:
- Control action *u<sup>k</sup>* affects power decision *pk+1* through *xk+1*





• Controller keeps estimate\*

$$
\hat{x}_k = \left\{\begin{array}{ll} x_k & \text{if } \gamma_k = 1, \\ A\hat{x}_{k-1} + Bu_{k-1} & \text{if } \gamma_k = 0 \end{array}\right.
$$

• Innovation terms at sensor/transmitter (known by ACK):

$$
\varepsilon_k := x_k - \underbrace{(A\hat{x}_{k-1} + Bu_{k-1})}_{\text{controller's best estimate}}
$$

• Restrict available information: innovation and channel

$$
\{x_0, h_0, \gamma_0, \ldots, \gamma_{k-1}, x_k, h_k\} \rightarrow \{\varepsilon_0, h_0, \ldots, \varepsilon_k, h_k\}
$$

• Control input does not affect transmitter - no effect on quality of future plant state estimation

\* Optimal if information from lost packets is removed



• Adapt power to innovation and channel

$$
\Pi = \begin{cases} p_k = p(\varepsilon_k, h_k), \\ \text{such that } ||\varepsilon|| \ge L \Rightarrow p(\varepsilon, h) = p_{\text{max}} \end{cases}
$$

**Theorem:** For any communication policy  $\pi \in \Pi$ 

$$
\min_{\theta} J(\pi, \theta) = Tr(PW) + \lim_{N \to \infty} \frac{1}{N} \sum_{k=0}^{N-1} \mathbb{E}^{\pi} \left[ e_k^T \tilde{P} e_k + \lambda p_k \right]
$$

where P is the algebraic Riccati equation solution,  $\tilde{P} := A^T P A + Q - P$ and the optimal control is the standard LQR

$$
\theta^*: u_k=K\hat{x}_k
$$



• Assumptions:  $(A,B)$  controllable,  $(A, Q<sup>1/2</sup>)$  observable, and for every channel h \*

$$
q(h, p_{\mathsf{max}}) > 1 - \frac{1}{\lambda_{\mathsf{max}}(\mathcal{A})^2}
$$

- relates to stability of the jump estimation errors when transmitter uses full power

$$
e_k = \begin{cases} 0 & \text{if } \gamma_k = 1, \\ Ae_{k-1} + w_{k-1} & \text{if } \gamma_k = 0 \end{cases}
$$

- guarantees that for any  $\pi \in \Pi$ 

 $\mathbb{E}^{\pi}e_k^T e_k \leq M$ there exists a finite uniform bound

\* Can be relaxed – in expectation over h



• Finite horizon N - standard LQR Bellman equation & solution

$$
V_k:=\min_{u_k}\mathbb{E}^\pi\left[x_k^TQx_k+u_k^TRu_k+V_{k+1}|G_k\right],\quad V_N:=0\\ V_k=\mathbb{E}^\pi\left[x_k^TP_{N-k}x_k|G_k\right]+\sum_{j=k}^{N-1}Tr(P_{N-j-1}W)+\sum_{j=k}^{N-1}\mathbb{E}^\pi\left[e_j^T\tilde{P}_{N-j}e_j|G_k\right]
$$

since plant input has no effect on future plant estimates, and  $u_k = -K_{N-k} \hat{x}_k$ with standard Riccati recursion

$$
K_{k+1} := (R + BT Pk B)-1 BT Pk A,\n
$$
\tilde{P}_{k+1} := AT Pk B Kk+1,
$$
\nConverge by controllability/  
\n
$$
P_{k+1} := AT Pk A + Q - \tilde{P}_{k+1}, P_0 := 0
$$
\nConverge by controllability/  
\n
$$
S
$$
$$

• Limit of finite horizon optimal cost

$$
\inf_{\theta \in \Theta} J_{\text{LQR}}^N(\pi, \theta) = \mathbb{E}^{\pi} V_0 = x_0^T P_0 x_0 + \sum_{k=0}^{N-1} \text{Tr}(P_{N-k-1}W) + \sum_{k=0}^{N-1} e_k^T \tilde{P}_{N-k} e_k
$$
\n
$$
\underbrace{\sum_{k=0}^{N-1} e_k^T \tilde{P}_{N-k}}_{\text{average converges to } \text{Tr}(PW) \text{ average converges: } e_k \text{ bounded}}
$$



• Optimal communication: estimation vs. power

$$
J^*_{\mathsf{COMM}} = \min_{\pi \in \Pi} \quad \lim_{N \to \infty} \frac{1}{N} \sum_{k=0}^{N-1} \mathbb{E}^\pi \left[ e_k^{\mathsf{T}} \tilde{P} e_k + \lambda p_k \right]
$$

- Reduces to a Markov Decision Process: state  $(\varepsilon, h)$ , action  $p$
- **Existence** of solution to Bellman equation is shown

$$
V(\varepsilon, h) + J_{\text{COMM}}^* = \min_{p \in [0, p_{\text{max}}]} (1 - q(h, p)) \varepsilon^T \tilde{P} \varepsilon + \lambda p + \mathbb{E} \left[ V(\varepsilon^+, h^+) | \varepsilon, h, p \right]
$$

- **Not computationally tractable** due to continuous state space



• Optimal power allocation in terms of an unknown penalty on innovation

$$
p^*(\varepsilon,h) := \underset{p \in [0,p_{\text{max}}]}{\text{argmin}} (1 - q(h,p)) R(\varepsilon) + \lambda p
$$



#### Optimal decoding probability q



- Zero power when error small or channel fading low
- Area depends on weight λ
- Outside zero-power region adapt power to both plant and channel
- *"Soft*" event-triggering



• Effect of different error-correcting codes

$$
p^*(\varepsilon,h) := \underset{p \in [0,p_{\text{max}}]}{\text{argmin}} (1 - q(h,p)) R(\varepsilon) + \lambda p
$$



### **Theoretical Limit for Capacity Achieving Codes**



 $70$ 

• Model capacity achieving codes by indicator  $q(h, p) = \mathbb{I} (p h \geq p_0)$ 

• Optimal (not tractable)

$$
\sigma
$$
\n
$$
\
$$

$$
p^{CA}(\varepsilon,h):=\left\{\begin{array}{c} 0\\p_0/h\end{array}\right.
$$

if  $h R(\varepsilon) \leq \lambda p_0$ otherwise

- Packet success *q<sup>k</sup> = 0 or 1*

 *Recover standard event-triggered transmit-or-not policies, trigger depends on channel and estimation error!*


# Rollout policy (model predictive):

*"optimize current power as if future policy is some reference"*



- Reference policy adapting only to channel *p(h)*
- Bernoulli packet success  $\bar{q} := \mathbb{E}_h q(h, p(h))$
- Quadratic cost-to-go  $H = (1 \bar{q})(A^T H A + \tilde{P})$

$$
p^{\text{roll}}(\varepsilon, h) = \underset{p \in [0, p_{\text{max}}]}{\text{argmin}} (1 - q(h, p)) \underbrace{\left(\frac{\varepsilon^T H \varepsilon}{1 - \overline{q}}\right)}_{\text{optimal}} + \lambda p
$$



$$
A = \left[ \begin{array}{cc} 2 & 0 \\ 1 & 0.8 \end{array} \right], B = \left[ \begin{array}{c} 2 \\ 1 \end{array} \right]
$$



- Quadratic penalty on error
- Characteristics similar to the optimal policy





Blue: don't transmit, Red: transmit



- Policies become event-triggered
- Rollout policy adapts to plant structure



• Richer communication model:

captures uncertainties of wireless & power adaptation

- Communication/control separation can be established (suboptimal but otherwise joint cost hard to analyze)
- Optimal communication is 'soft' event-triggered
	- $\triangleright$  zero power if error small or channel adverse
	- $\triangleright$  power adaptation to both plant and channel states otherwise
- Communication policies can be designed by ADP techniques

## **A New Paradigm for Control / Wireless Networking**



- **Model, analysis, communication/control co-design of complex wireless sensor & actuator networks**
- Multiple or distributed plants
- Shared wireless channels (interference)
- Optimal **control-aware resource allocation**, e.g. power, scheduling
- Economic **resource-aware controller synthesis**



- Architecture limitation:
	- wireless receiver/controller *always listens*
	- comparable power consumption at both ends
	- common in any event-based scheme over wireless



### **Power-aware Wireless Receiver Design**





- Ideally: Turn off receiver *between transmissions…* 
	- $\triangleright$  inconsistent with event-triggering
- Our approach: coordination protocol
	- $\triangleright$  Devices turn off and agree on next wake-up time (self-triggered\* step)
	- $\triangleright$  Upon wake-up sensor decides whether to transmit or not (eventtriggered step)
	- How to '*predict'* when next event will occur?
	- Consider power costs at both ends, current channel & plant states



- **Markov fading** channel (**finite states**, irreducible, aperiodic) - possibility of *predicting* good channels
- Capacity achieving code
- **Constant power penalty**  $p_a$  **for awake receiver**,  $p_k$  for transmitter as before

 $p'_k := \begin{cases} p_a + p_k & \text{if awake at } k, \\ 0 & \text{if in sleep mode at } k \end{cases}$ 

- Fixed LQR controller  $u_k = K \hat{x}_k$
- Trade-off estimation error vs. power at both ends

$$
J := \lim_{N \to \infty} \frac{1}{N} \sum_{k=0}^{N-1} \mathbb{E} \left[ e_k^T P e_k + \lambda p'_k \right]
$$

### **Optimal Self-triggered Protocol**



• Self-triggered protocol:



- Cost independent of plant state : estimation error is reset on every transmission
- $\triangleright$  Sleep-time need only depend on channel state : predict when channel suitable and estimation error not too large
- Optimal computed by analogy to a MDP (tractable for finite channel states)



• Proposed protocol – model predictive



- Upon wake-up decide whether to transmit & sleep according to optimal self-triggered, or skip current step
- Current decision based on modeling future behavior & cost
- $\triangleright$  Guaranteed to perform not worse than optimal self-triggered
- $\triangleright$  Injects event-triggered steps between sleep

### **Protocol Performance Comparison**



• Ratio of proposed protocol / optimal self-triggered as receiver's constant power increases



 $\triangleright$  If power for receiver to stay awake dominates power for transmitter to communicate, self-triggered performs best



- New Paradigm for Control/ Wireless Networking
- Model capturing explicitly wireless fading channel effects and power allocation & interaction with control task
- Novel Physical Layer design: Characterization of optimal power adaptation to channel & plant conditions
- Receiver power considerations via a coordination protocol
- Future work
- Medium Access Control for multiple closed-loops over a shared wireless channel
- Control-aware Resource Allocation, e.g. scheduling, power, in wireless networked control systems



## **Control with multi-hop networks**



• Control with multi-hop wireless networks\*



# – **Formal modeling**

- Analysis & synthesis
- Compositional analysis
- Industrial case study

\*R. Alur, A. D'Innocenzo, K.H. Johansson, G. Pappas, G. Weiss *Compositional modeling and analysis of multi-hop networks*, IEEE Transactions on Automatic Control, October 2011

## **Control with multi-hop networks: Modeling**



• A multi-hop wireless networked system



- Assumptions:
	- Plants/controllers are discrete-time linear systems
	- Multi-hop network runs time-triggered protocol



• Plants/controllers are discrete-time linear systems



• Controllers are designed to achieve suitable performance

## **Control with multi-hop networks: Modeling**



- Plants/controllers are discrete-time linear systems
- Graph  $G = (V,E)$  where V is the set of nodes and E is the radio connectivity graph





- Plants/controllers are discrete-time linear systems
- Graph  $G = (V,E)$  where V is the set of nodes and E is the radio connectivity graph
- Routing R :  $I \cup O \rightarrow 2V^*\{ \emptyset \}$  associates to each pair sensorcontroller or controller-actuator a set of allowed routing paths



### **Communication and computation schedule**





#### **Evolution in each time step**







Given communication and computation schedules, the closed loop multi-hop control system is a switched linear system

$$
x(t+1) = T[\eta(t), \mu(t)]x(t)
$$

where the schedule (discrete switching signal) is either:

- 1. Deterministic and periodic
- 2. Nondeterministic and periodic
- 3. Stochastic due to packet loss, failures

Modeling the multi-hop control network as a hybrid system!

## **Control with multi-hop networks**



• Control with multi-hop wireless networks



- Formal modeling
- **Analysis & synthesis**
- Compositional analysis
- Industrial case study

## **Analysis of multi-hop control networks**



- Periodic deterministic schedule (static routing, no TX errors):
	- Theory of periodic time varying linear systems applies
	- Schedule is a fixed string in the alphabet of edges/controllers
	- Nghiem, Pappas, Girard,Alur EMSOFT 2006, ACM TECS 2012
- Periodic non-deterministic schedule (dynamic routing):
	- Theory of switched/hybrid linear system can be applied
	- Schedule is an automaton over edges/controllers
	- Alur, Weiss HSCC 2007
- Stochastic analysis (stochastic packet loss, failures):
	- Theory of discrete time Markov jump linear systems applies
	- Schedule is a Markov Chain over edges/controllers
	- Alur, D'Innocenzo, K.H. Johannsson, Pappas, Weiss, IEEE CDC 2009, IEEE TAC 2011



### **Periodic deterministic schedules**





\*T. Nghiem, G. Pappas, A. Girard, R. Alur, *Time triggered implementations of dynamic controllers*, ACM Transactions on Embedded Computing Systems, 2012, In press



9% Network Reliat

We consider 3 types of failure models:

Long communication disruptions (w.r.t the speed of the control system)

# Permanent link failures

Typical packet transmission errors (errors with short time span)

A general failure model

where errors have

random time span



Independent Bernoulli Failures



A Markov model



Permanent failures are modeled by a function  $F : E \rightarrow [0,1]$  $F(v_1, v_2)$  models the probability that the link  $(v_1, v_2)$  fails.

Decision problem: Given a permanent failure model, determine if

$$
P_{stable}^{\quad 3} \vartheta
$$

where  $P_{stable}$  - probability that the multi-hop control is stable.

Permanent failure decision problem is NP-hard (CDC 2009) Works for small networks/control loops

## **Control with multi-hop networks**



• Control with multi-hop wireless networks



- Formal modeling
- Analysis & synthesis
- **Compositional analysis**
- Industrial case study





Control Design Sampling frequency Delays, jitter

> **Problems** Impact of scheduling on control Composing schedules



**Scheduling WCET** RM, EDF





Control Design Control loop must get at least one slot in a superframe of 4 slots





**Scheduling** Non-deterministic schedules for time-triggered platforms

\*R. Alur and G. Weiss, *Automata-based interfaces for control and scheduling*, HSCC 2007

## **Control specifications as automata**



• Stability Control Specifications

```
x(t+1) = T[\eta(t), \mu(t)]x(t)
```


Automata specifying schedules that guarantee stability

• Periodic Control Specifications on TTA

Sample every 100 seconds

If not sampled in the last 200 seconds, sample every 10 seconds for the next minute



Automata that specify valid periodic schedules

Specifications of maximal time delays between events



• Consider control plant with resource constraints on actuator

$$
\dot{x} = Ax + \left(\sum_{i=1}^N \beta_i(t)B_i\right)u(t) + w.
$$

• Time-dependent switching signal allows only one actuator active at any time

$$
\beta(t) \in \{0,1\}^N \text{ such that } \sum_{i=1}^N \beta_i(t) \leq 1
$$

- Many related approaches by Hristu/Brockett '95, Lincoln and Bernhandnsson 2000, Zhang, Hu, Abate 2010 etc.
- Generally discrete-time, computationally intensive search for switching signal.

\*J. Le Ny, E. Feron, and G. J. Pappas, *Resource constrained LQR control under fast sampling*, HSCC 2011

## **LQR over TTA architectures**



• Minimize steady state LQR cost over control input and switching signal

$$
J_T(\beta, u) = \frac{1}{T} E \left\{ \int_0^T x^T Qx + \left( \sum_i \beta_i(t) u^T R_i u \right) dt + x^T(T) Q_f x(T) \right\}
$$

$$
J(\beta, u) = \lim_{T \to \infty} \sup_{\mathcal{T}} J_T(\beta, u).
$$

• Subject to constraints

$$
\dot{x} = Ax + \left(\sum_{i=1}^{N} \beta_i(t)B_i\right)u(t) + w.
$$
  

$$
\beta(t) \in \{0, 1\}^{N} \text{ such that } \sum_{i=1}^{N} \beta_i(t) \le 1
$$



• Given switching signal and T, LQR controller is optimal. Hence

$$
J(\beta) = \lim \sup_{T \to \infty} J_T(\beta) = \lim \sup_{T \to \infty} \frac{1}{T} \int_0^T \text{Tr}[P_\beta(t; T)W] dt
$$

• Optimize above cost over steady-state average utilizations per input

$$
b_i \quad \longleftrightarrow \quad \limsup_{T \to \infty} \frac{1}{T} \int_0^T \beta_i(t) dt
$$

• We are keeping average utilization but we are ignoring order



• Compute performance bound using semi-definite programming

$$
\min_{X \succ 0, \{b_i\}_{1 \le i \le N}} \operatorname{Tr}[X^{-1}W]
$$
\n
$$
\text{s.t. } XA^T + AX - \left(\sum_{i=1}^N b_i B_i R_i^{-1} B_i^T\right) + XQX \preceq 0
$$
\n
$$
\sum_{i=1}^N b_i \le 1, \quad 0 \le b_i, i = 1, \dots, N.
$$

- Optimize above cost over steady-state average utilizations per input
- Theorem (HSCC 2011): In the limit of arbitrarily fast switching , these policies are asymptotically optimal.



• For simple system with three inputs, SDP provides optimal utilization rates

# $b_1 \approx 0.54, b_2 \approx 0.44, b_3 \approx 0.02$

• Approximate optimal utilization rates



- In a schedule of 100 slots, 54 slots go to input 1, 44 to input 2, etc
- Tradeoff between length of schedule and approximation of utilization

### **Sample system realizations (10ms slots)**






# **Control specifications as automata**



• Stability Control Specifications

$$
x(t+1) = T[\eta(t), \mu(t)]x(t)
$$



Automata specifying schedules that guarantee performance

• Periodic Control Specifications on TT

Sample every 100 seconds

If not sampled in the last 200 seconds, sample every 10 seconds for the next minute



Automata that specify valid periodic schedules

Specifications of maximal time delays between events

# **Automata are compositional**















• The more robust the controller, the larger the automaton that can be tolerated with acceptable performance loss.

• The larger the automaton that can tolerated, the more composable our limited resources will be.

• Tradeoff between control performance and composability

# **Control with multi-hop networks**



• Control with multi-hop wireless networks



- Formal modeling
- Analysis & synthesis
- Compositional analysis
- **Industrial case study**



# Boliden mine in Garpenberg, Sweden

- Mining phases:
	- Drilling and blasting
	- Ore transportation
	- Ore concentration



#### **Floatation bank control problem**





**H. Lindvall,** "**Flotation modelling at the Garpenberg concentrator using Modelica/Dymola,**"**, 2007.**







- Each controlled variable represents a control loop
- Only the main control loops:
	- air flow, pulp level and reagent
- Each loop abstracted by a time constraint (the sampling interval)
	- specifies the maximum delay between sensing and actuation
- The sampling interval used as a constraint for defining the set of "good" schedules

# **Wireless network topology**





#### **Using SMV to compose schedules**



#### **MODULE loop2(bus) VAR cnt:0..6; ASSIGN init(cnt):=0; next(cnt):=case bus=e2to5 & cnt=0 : 1; bus=e5toc & cnt=1 : 2; bus=bus & cnt=2 : 3; bus=ecto7 & cnt=3 : 4; bus=e7to6 & cnt=4 : 5; bus=e6to3 & cnt=5 : 6; 1:cnt; esac; DEFINE done := cnt=6; progress counters**

**Req. For Plant 2: e2to5, e5toC, …,e6to3 must be a subsequence of the schedule**

#### **MODULE loop1(bus) VAR in1:0..2; in2:0..2; out1:0..3; ASSIGN init(in1):=0; init(in2):=0; init(out1):=0; next(in1):=case bus=e1to4 & in1=0 : 1; bus=e4toc & in1=1 : 2; 1:in1; esac; next(in2):=case bus=e2to5 & in2=0 : 1; bus=e5toc & in2=1 : 2; 1:in2; esac; next(out1):=case bus=bus & allin & out1= 0 :1; bus=ecto4 & allin & out1= 1 : 2; bus=e4to1 & allin & out1= 2 : 3; 1 : out1; esac; DEFINE allin := in1=2 & in2=2; done := out1=3;**

**Req. For Plant 1: more involved because it has two inputs**

#### **MODULE main VAR**

**bus:{e1to4, e2to5, e4to1, e4toc, e5toc, e6to3, e7to6, ecto4, ecto7, idle}; l1:loop1(bus); l2:loop2(bus); SPEC** 

**AG !(l1.done & l2.done);**

**We are looking for a schedule that satisfies both requirements which comes as a counter-example to the claim that there is no such schedule**







17 single-input-single-output loops Timing constraints At most one message in a time slot

SMV code with 18 modules 272 lines BDD nodes allocated: 26797

**~2 minutes**

Shortest schedule that satisfy the constraints posed by all 17 loops 37 time slots

#### **Future challenges**



- Time-triggered architectures not optimal for event-based systems
	- Hybrid TDMA/CSMA or LTTA architectures
	- Event-based sensing and control
- Time-synchronization for large networks
	- Model TDMA clock drift using timed automata
	- Scheduling by composing timed-automata
- Wireless models are not precise
	- On-line adaptation of packet drop probability
	- Robust/adaptive control



- Control over virtual network computation
	- Runtime control reconfiguration in presence of node failures
	- Embedded virtual machines for control [Pajic, Mangharam 2012]





• In multi-hop control, nodes route information to controller



- Can we leverage computation of the network?
- Can we distribute the controller to nodes of the network?
- Reminiscent of network coding



• Wireless control network\*



# – **Modeling**

– Controller synthesis

# – Robustness & security

\*M. Pajic, S. Sundaram, G. Pappas, R. Mangharam, *Wireless Control Network: A New Approach for Control over Network*, IEEE Transactions on Automatic Control, 2011. M. Pajic, R. Mangharam, G.J. Pappas, S. Sundaram, Topological Conditions for In-Network Stabilization of Dynamical Systems, IEEE Journal on Selected Areas of Communication, 2013 M. Pajic, S. Sundaram, J. Le Ny, G.J. Pappas , R. Mangharam, Closing the Loop: A Simple Decentralized Method for Control over Wireless Networks, IPSN'12



- Each node maintains its (possible vector) state
	- Transmits state exactly once in each step (per frame)
	- Updates own state using linear iterative strategy





- Discrete-time plant  $\mathbf{x}[k+1] = \mathbf{A}\mathbf{x}[k] + \mathbf{B}\mathbf{u}[k] + \mathbf{B}_{\mathbf{w}}\mathbf{u}_w[k]$  $y[k] = Cx[k],$
- Node state update procedure:

$$
z_i[k+1] = w_{ii}z_i[k] + \sum_{v_j \in \mathcal{N}_{v_i}} w_{ij}z_j[k] + \sum_{s_j \in \mathcal{N}_{v_i}} h_{ij}y_j[k]
$$
  
\nFrom neighbors  
\n
$$
\bullet \text{ Actuator update procedure:}
$$

$$
u_i[k] = \sum_{j \in \mathcal{N}_{a_i}} g_{ij} z_j[k]
$$

**actuator**'**s neighbors** Plant





• Network acts as a linear dynamical compensator



## **WCN modeling: Closing the loop**



- Overall system state: plant network
- Closed-loop system:

 $\hat{\mathbf{x}}[k+1] = \begin{vmatrix} \mathbf{A} & \mathbf{B}\mathbf{G} \\ \mathbf{H}\mathbf{C} & \mathbf{W} \end{vmatrix} \begin{vmatrix} \mathbf{x}[k] \\ \mathbf{z}[k] \end{vmatrix} + \begin{vmatrix} \mathbf{B}_w \\ \mathbf{0} \end{vmatrix} \mathbf{u}_w$ Â  $\hat{\mathbf{x}}[k]$ – B

- Matrices W, G, H are structured
- Sparsity constraints imposed by topology!





- Low overheard
	- Each node only calculates linear combination of its states and state of its neighbors
	- Suitable even for resource constrained nodes
	- Easily incorporated into existing wireless networks (e.g., systems based on the ISA100.11a or wirelessHART)
	- Backup mechanism in 'traditional' networked control systems; used for graceful degradation





- Simple scheduling
	- Each node needs to transmit only once per frame
	- Static (conflict-free) schedule
- No routing!
- Multiple sensing/actuation points
	- Geographically distributed sensors/actuators

Process control







- Adding new control loops is easy!
	- Does not require any communication schedule recalculation
- WCN configurations can be combined

Stable configuration  $(\mathbf{W}_1,\mathbf{H}_1,\mathbf{G}_1)\in\Psi$ 





• Wireless control network



- Modeling
- **Controller synthesis**
- Robustness & security



- Use WCN to stabilize the closed-loop system
	- Synthesis of optimal WCN configurations



- Does the plant influence the WCN network topology?
	- How many nodes? How to interconnect them?
- Given network topology, design distributed controller
	- Extracting a stabilizing closed loop configuration

# **Topological conditions for stabilization vs. information transmissions**



• The objective of the network is systems stabilization!



- This network is not capable of delivering all of the source information to all of the sinks at each time-step
- That is not necessarily a cause for concern when the main objective is to stabilize the system.

# **WCN topological conditions**



- Structured system theory: Systems represented as graphs
- Linear system

near system  
\n
$$
x[k+1] = \begin{bmatrix} \lambda_1 & \lambda_2 & 0 & 0 \\ \lambda_3 & \lambda_4 & \lambda_5 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & \lambda_6 & 0 & 0 \end{bmatrix} x[k] + \begin{bmatrix} \lambda_7 & 0 \\ 0 & 0 \\ 0 & \lambda_8 \\ 0 & 0 \end{bmatrix} u[k], \quad y[k] = \begin{bmatrix} \lambda_9 & 0 & 0 & 0 \\ 0 & \lambda_{10} & 0 & 0 \\ 0 & 0 & 0 & \lambda_{11} \end{bmatrix} x[k]
$$

• Associated graph H



• Properties of graph are generic properties of structured system





Fixed Modes [Wang & Davison, 1973; Siljak, 1981]

$$
\Lambda_f = \bigcap_{\mathbf{K} \in \mathbf{K}_f} \Lambda\left(\mathbf{A} + \mathbf{B}\mathbf{K}\mathbf{C}\right)
$$

Indicate whether the system can be stabilized



# The plant  $\leftrightarrow$  network model  $\hat{\mathbf{x}}[k+1] = \begin{bmatrix} \mathbf{x}[k+1] \\ \mathbf{z}[k+1] \end{bmatrix} = \begin{bmatrix} \mathbf{A} & \mathbf{0} \\ \mathbf{HC} & \mathbf{W} \end{bmatrix} \begin{bmatrix} \mathbf{x}[k] \\ \mathbf{z}[k] \end{bmatrix} + \begin{bmatrix} \mathbf{B} \\ \mathbf{0} \end{bmatrix} \mathbf{u}[k]$  $\hat{\mathbf{y}}[k] = \underbrace{\begin{bmatrix} \mathbf{0} & \mathbf{E}_{\mathcal{V}_A} \end{bmatrix}}_{\mathbf{z}} \begin{bmatrix} \mathbf{x}[k] \\ \mathbf{z}[k] \end{bmatrix},$ **WCNPlant** New plant: Plant & WCN Controlled by controllers at the actuators

# **WCN topological conditions**



• Use structured system theory and decentralized control on the WCN and network

$$
x[k+1] = \begin{bmatrix} 2 & 0 & 1 & -3 \\ 0 & 2 & 10 & -4 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \end{bmatrix} x[k] + \begin{bmatrix} 0 & 1 \\ 1 & 1.6 \\ -0.5 & 4 \\ 2 & 5 \end{bmatrix} u[k]
$$
  

$$
y[k] = \begin{bmatrix} 1 & 0.3 & 2 & 0 \\ 0 & 0.1 & 0 & 1 \end{bmatrix} x[k]
$$

*Plant*

• Can we stabilize the plant with 2 nodes?

# **Topological Conditions for WCN**



- Consider a numerically specified system
- Example: A system with integrators



**Network condition:** Let d denote the largest geometric multiplicity of any unstable eigenvalue of the plant. If

- 1) connectivity of the network is at least *d*, and
- 2) each actuator has at least *d* nodes in neighborhood

then there exists a stabilizing configuration for WCN



• Use structured system theory on WCN and network



• We **cannot** stabilize with with 2 nodes!



• Use structured system theory on WCN and network



- We **cannot** stabilize with with 2 nodes!
- But we can stabilize plant with 4 nodes



• Is fully connected network sufficient?

# **Sufficient condition:** If

1) Geometric multiplicity is 1 for all unstable eigenvalues,

2) System is controllable and and observable,

then it can be stabilized with a strongly connected network, where each sensor and actuator is connected to the network.

Generic condition!



- **Problem:** network synthesis for stabilization when *network coding over point-to-point communication links* is used
- Example: Point to point communication in a simple network



- Algebraic approach to network coding (Koetter, Medard, 2005) – each link in the initial graph is mapped to a unique vertex in the line graph
- The labeled line graph directly corresponds to the WCN model!



• Consequently, the same reasoning can be used for point-to-point networks

# **Sufficient condition when point-to-point networks with linear network coding are used for communication:**

Let *d* denote the largest geometric multiplicity of any unstable e-value of a detectable and stabilizable plant. If *edge connectivity* of the network **between sensors and actuators** is at least *d* then the system can be stabilized using dynamic compensators at actuators.

# The equivalent generic condition also holds!



• Problem: network synthesis for stabilization, in the case where *network coding over point-to-point communication links* is used

• Examples: Point-to-point communication in simple networks





 **Stabilizable for d≤3 Stabilizable for d≤1**



• Use WCN to stabilize the closed-loop system



- For a specific WCN network topology
	- How to stabilize the closed-loop system


• Problem: Find numerical matrices **W, H, G** satisfying structural constraints such that

$$
\hat{\mathbf{A}} = \begin{bmatrix} \mathbf{A} & \mathbf{B}\mathbf{G} \\ \mathbf{H}\mathbf{C} & \mathbf{W} \end{bmatrix} \text{ is stable}
$$

- Solution: Formulate Lyapunov function and try to solve using Linear Matrix Inequalities (LMIs)
	- Find positive definite matrix P such that

$$
\mathbf{P} - \hat{\mathbf{A}}^T \mathbf{P} \hat{\mathbf{A}} > 0
$$



• Schur complement:

$$
\mathbf{Q} \cdot \mathbf{R}^{\mathsf{T}} \mathbf{S}^{-1} \mathbf{R} > 0 \Leftrightarrow \begin{bmatrix} \mathbf{Q} & \mathbf{R}^{\mathsf{T}} \\ \mathbf{R} & \mathbf{S} \end{bmatrix} > 0
$$

- Standard application to stability:  $\bf{Q}$  -  $\bf{R}^T\bf{S}^{-1}\bf{R} > 0$ <br>  $\bf{S} > 0$ <br>
Andard application to stability:<br>  $\bf{P} - \hat{\bf{A}}^T\bf{P}\hat{\bf{A}} > 0 \Leftrightarrow \bf{P} -$ <br>  $\Leftrightarrow \begin{bmatrix} \bf{P} \ \bf{P} \$ cation to stability: $\mathbf{\hat{A}}^T \mathbf{P} \mathbf{\hat{A}} > 0 \Longleftrightarrow \mathbf{P} - \mathbf{\hat{A}}^T \mathbf{P} \mathbf{P}^{-1} \mathbf{P} \mathbf{\hat{A}} > 0$ 1  $\mathbf{p} = \hat{\mathbf{A}}^T \mathbf{P} \hat{\mathbf{A}} > 0 \Longleftrightarrow \mathbf{P} - \hat{\mathbf{A}}^T \mathbf{P} \mathbf{P}^{-1} \mathbf{P} \hat{\mathbf{A}} > 0$  $\hat{\textbf{A}}$ 0  $\hat{\textbf{A}}$ *T*  $\begin{bmatrix} \mathbf{P} & \hat{\mathbf{A}}^T \mathbf{P} \end{bmatrix}$  $\Leftrightarrow \begin{vmatrix} P & A & P \\ 0 & 0 \end{vmatrix} > 0$  $\left[\begin{array}{ccc} \n\mathbf{P}\hat{\mathbf{A}} & \mathbf{P} \n\end{array}\right]$  $\mathbf{P} \quad \hat{\mathbf{A}}^T \mathbf{P}$ **PA P**
	- $\blacktriangleright$  Bilinear matrix inequality (free variables in  $\hat{A}$  multiply free variables in **P**)
	- Not a problem when **W**, **H** and **G** are unstructured -> a change



- Change of variables no longer works when  $\hat{A}$  is structured
- Alternative approach [*de Oliveira et. al*, CDC'00]:<br> **P**  $\hat{\mathbf{A}}^T \mathbf{D} \hat{\mathbf{A}} > 0 \Leftrightarrow$   $\begin{bmatrix} \mathbf{P} & \hat{\mathbf{A}}^T \end{bmatrix} > 0$

range of variables no longer works when **A** is structured

\nternative approach 
$$
[de \text{ Oliveira et. al, CDC'00}]:
$$

\n $\mathbf{P} - \hat{\mathbf{A}}^T \mathbf{P} \hat{\mathbf{A}} > 0 \Leftrightarrow \begin{bmatrix} \mathbf{P} & \hat{\mathbf{A}}^T \\ \hat{\mathbf{A}} & \mathbf{P}^{-1} \end{bmatrix} > 0$ 

\nlinear in  $\hat{\mathbf{A}}$ 

\ncoblem is still nonconvex,

\nThis form appears frequently in design of static output feedback controllers

- Problem is still nonconvex,
	- This form appears frequently in design of static output



- Various methods developed to deal with constraint **QP** = **I**
- Use approach by [*El Ghaoui et al., TAC, 1997*]:
	- Positive definite *n*x*n* matrices **P** and **Q** satisfy **QP** = **I** if and only if they are optimal solutions to the problem

$$
\min tr(\mathbf{QP})
$$
  
s.t.  $\begin{bmatrix} \mathbf{P} & \mathbf{I} \\ \mathbf{I} & \mathbf{Q} \end{bmatrix} \ge 0$ 

and the minimum cost is *n*.

• Still nonlinear -> linearize around a feasible point  $P_0$ ,  $Q_0$ 







**Goal**: A WCN configuration that minimizes the impact of disturbances!

Distance impact

\n
$$
\hat{\mathbf{y}} = \hat{\mathbf{C}} \hat{\mathbf{x}}[k] \quad \hat{\mathbf{x}}[k] = \begin{bmatrix} \mathbf{x}[k] \\ \mathbf{z}[k] \end{bmatrix}
$$
\n• Model as a new system:

\n
$$
\hat{\mathbf{C}} = \begin{bmatrix} \mathbf{I} & \mathbf{0} \end{bmatrix}
$$

**closed-loop: WCN & plant!**

$$
\hat{\mathbf{x}}[k+1] = \hat{\mathbf{A}}\hat{\mathbf{x}}[k] + \hat{\mathbf{B}}\mathbf{u}_{w}[k]
$$

$$
\hat{\mathbf{y}}[k] = \hat{\mathbf{C}}\hat{\mathbf{x}}[k].
$$

where the goal is to minimize  $\hat{y}$ 



How to capture size of discrete time signals?

$$
\|\mathbf{v}\|_{\ell_2} \triangleq \left(\sum_{k=0}^{\infty} \|\mathbf{v}[k]\|^2\right)^{1/2} \quad \|\mathbf{v}\|_{\ell_\infty} \triangleq \sup_{k\geq 0} \|\mathbf{v}[k]\|
$$

*System gains* for the discrete-time system

$$
\hat{\mathbf{x}}[k+1] = \hat{\mathbf{A}}\hat{\mathbf{x}}[k] + \hat{\mathbf{B}}\mathbf{u}_{w}[k]
$$

$$
\hat{\mathbf{y}}[k] = \hat{\mathbf{C}}\hat{\mathbf{x}}[k].
$$

• *Energy-to-Peak Gain:*  $\gamma_{ep} = \sup_{\|\mathbf{u}_w\|_{\ell_2} \leq 1} \|\hat{\mathbf{y}}\|_{\ell_\infty}$  $\gamma_{ee} = \sup_{\|\mathbf{u}_w\|_{\ell_2} \leq 1} \|\hat{\mathbf{y}}\|_{\ell_2}$ • *Energy-to-Energy Gain:*



 $\hat{\mathbf{x}}[k+1] = \hat{\mathbf{A}}\hat{\mathbf{x}}[k] + \hat{\mathbf{B}}\mathbf{u}_w[k]$ 

 $\hat{\mathbf{y}}[k] = \hat{\mathbf{C}} \hat{\mathbf{x}}[k].$ 

*System gains* for the discrete-time system

- *Energy-to-Peak Gain:*
- *Energy-to-Energy Gain:*

$$
\gamma_{ep} = \sup_{\|\mathbf{u}_w\|_{\ell_2} \le 1} \|\hat{\mathbf{y}}\|_{\ell_{\infty}}
$$

$$
\gamma_{ee} = \sup_{\|\mathbf{u}_w\|_{\ell_2} \le 1} \|\hat{\mathbf{y}}\|_{\ell_2}
$$

• **Theorem:** 

a)  $\gamma_{ep} < \gamma \Leftrightarrow \chi > 0, \Upsilon \succeq 0$  $\Upsilon \prec \gamma \mathbf{I} \hspace{0.5cm} \mathcal{R}(\mathcal{X},\mathcal{Z},\Upsilon,\mathcal{X}^{-1}) = \left[ \begin{array}{ccc} \mathcal{X} & \mathcal{Z} & \hat{\mathbf{A}} & \hat{\mathbf{B}} \\ \mathcal{Z}^T & \Upsilon & \hat{\mathbf{C}} & \mathbf{0} \\ \hat{\mathbf{A}}^T & \hat{\mathbf{C}}^T & \mathbf{Q}^{-1} & \mathbf{0} \\ \hat{\mathbf{B}}^T & \mathbf{0} & \mathbf{0} & \mathbf{I} \end{array} \right] \succ 0$ **non-convex!** Linearization:  $LIN(X^{-1}, \mathcal{X}_k) = \mathcal{X}_k^{-1} - \mathcal{X}_k^{-1}(\mathcal{X} - \mathcal{X}_k)\mathcal{X}_k^{-1}$ 











• Wireless control network



- Modeling
- Controller synthesis
- **Robustness & security**



- What happens if links in the network fail? – Bernoulli distribution: fails with some probability
- Many links in network: how to model concisely?
	- Use robust control [Elia, Sys & Control Letters, '05]







nominal (mean) system

• Closed loop system with uncertainties:

$$
\hat{\mathbf{x}}[k+1] = \begin{bmatrix} \mathbf{A} & \mathbf{B}\mathbf{G}_{\mu} \\ \mathbf{H}_{\mu}\mathbf{C} & \mathbf{W}_{\mu} \end{bmatrix} \hat{\mathbf{x}}[k] + \mathbf{J}\Delta[k]\mathbf{r}[k]
$$
\nMean (fixed) part

\nRandom part

\n
$$
\mathbf{r}[k] = \hat{\mathbf{J}}^{\text{or}}\hat{\mathbf{x}}[k]
$$



\n- Closed loop system with random Bernoulli failures
\n- $$
\hat{\mathbf{x}}[k+1] = \begin{bmatrix} \mathbf{A} & \mathbf{B}\mathbf{G}_{\mu} \\ \mathbf{H}_{\mu}\mathbf{C} & \mathbf{W}_{\mu} \end{bmatrix} \hat{\mathbf{x}}[k] + \mathbf{J}\Delta[k]\mathbf{r}[k]
$$
\n

System is mean square stable if and only if there exists X,  $\alpha_{1}^{},\alpha_{2}^{},...,\alpha_{\mathsf{N}}^{}$  such that

$$
\mathbf{X} \succ \hat{\mathbf{A}}_{\mu} \mathbf{X} \hat{\mathbf{A}}_{\mu}^{T} + \mathbf{J} \text{diag}\{\alpha\} (\mathbf{J})^{T}
$$

$$
\alpha_{i} \geq \sigma_{i}^{2} (\hat{\mathbf{J}}^{or})_{i} \mathbf{X} (\hat{\mathbf{J}}^{or})_{i}^{T}, \ \forall i \in \{1, \dots, N\}
$$

- Robustness requires
	- One additional constraint added for each link (Bernoulli failures)
	- More constraints for more general failure models
	- Significant improvements with observer style updates

#### **Robustness to Link Failures**



• Example



For  $\alpha$ =2, maximal message drop probability which guarantees MSS

$$
p_{max} \leq 1.18\%
$$

**How can we improve robustness of the WCN to link failures?**



- Idea: Include observer style updates
	- different weights depending of the success of the transmission

$$
z_j[k+1] = (w_{jj} - \sum_{i \in \mathcal{N}_{v_j}} \xi_{ji} q_{ji}) z_j[k] + \sum_{i \in \mathcal{N}_{v_j}} \xi_{ji} w_{ji} z_i[k]
$$

Observer Style Updates – for reliable communication links

$$
z_j[k+1] = w_{jj}z_j[k] + \sum_{i \in \mathcal{N}_{v_j}} \underbrace{(w_{ji}z_i[k] - q_{ji}z_j[k])}_{\text{Standard observer}}
$$

A similar **design-time** iterative algorithm can be used to extract robust WCN configurations!

## **Robustness to Link Failures - Evaluation**



• Example



• Maximal message drop probability which guarantees MSS,  $\alpha$ =2



## **Robustness to Link Failures - Evaluation**



• Example



• Maximal message drop probability which guarantees MSS,  $\alpha$ =2



## **Robustness to Link Failures - Evaluation**



• Example



• Maximal message drop probability which guarantees MSS,  $\alpha$ =2





• Example – WCN with observer style updates



For  $\alpha$ =2, maximal message drop probability which guarantees MSS

$$
p_{max}\approx 21\% < 25\%
$$

**Approaching theoretical limit for robustness with centralized controllers!**



• What if certain nodes in the WCN become faulty or malicious?

- Security of control networks in industrial control systems is a major issue [NIST Technical Report, 2008]
	- Data Historian: Maintain and analyze logs of plant and network behavior
	- Intrusion Detection System: Detect and identify any abnormal activities

- Is it possible to design an Intrusion Detection System to determine if any nodes are not following WCN protocol?
- Can IDS scheme avoid listening all nodes? Under what conditions? Which nodes?

## **IDS for wireless control network**



• Consider graph of wireless control network with plant sensors



• Denote transmissions of any set T of monitored nodes by

$$
\mathbf{t}[k] = \mathbf{Tz}[k]
$$

 $-$  T is a matrix with a single 1 in each row, indicating which nodes z[k] are being monitored



• WCN model with set S of faulty/malicious nodes:

$$
\mathbf{z}[k+1] = \mathbf{W}\mathbf{z}[k] + \mathbf{H}\mathbf{y}[k] + \mathbf{B}_s \mathbf{f}_s[k]
$$

$$
\mathbf{t}[k] = \mathbf{T}\mathbf{z}[k]
$$

- Objective: Recover  $y[k]$ ,  $f_s[k]$  and S (initial state z[0] known) – Almost equivalent to invertibility of system
- Problem: Don't know the set of faulty nodes S – Assumption: At most b faulty/malicious nodes
- Approach: Must ensure that output sequence cannot be generated by a different y[k] and possibly different set of b  $\mathbf{z}[k+1] = \mathbf{W}\mathbf{z}[k] + \mathbf{H}\mathbf{y}[k] + \mathbf{B}_s\mathbf{f}_s[k]$ <br>  $\mathbf{t}[k] = \mathbf{T}\mathbf{z}[k]$ <br>
Objective: Recover y[k],  $\mathbf{f}_s[k]$  and S (initial state<br>  $-$  Almost equivalent to invertibility of system<br>
Problem: Don't know the set





## **IDS Example**



Suppose we want to identify  $b = 1$  faulty/malicious node and recover the plant outputs in this setting:



- Consider set  $Q = \{v_1, v_2\}$ 
	- p+2b vertex disjoint paths from sensor and Q to T
- Can verify that this holds for any set Q of 2b nodes
- Sufficient condition: Network is p+2b connected



- Distillation column control
	- Plant **continuous-time** model contains 8 states, 4 inputs, 4 outputs





- Plant model contains 8 states, 4 inputs, 4 outputs
- WCN contains 4 nodes

Stable configuration (obtained after plant discretization):

node
$$
\rightarrow
$$
node  
\n
$$
\mathbf{w} = \begin{bmatrix}\n-0.470 & 0.339 & -0.260 & -0.390 \\
-1.117 & -0.145 & 0 & -0.269 \\
0.0514 & 0 & -0.703 & 0.600 \\
0.854 & 0.277 & -0.086 & -0.112\n\end{bmatrix}
$$
\n
$$
\mathbf{H} = \begin{bmatrix}\n1.260 & 0 & 0 & 0 \\
0 & 0.104 & 0 & 0.075 \\
0 & 0 & 0.421 & 0 \\
0 & 0 & 0 & -0.034\n\end{bmatrix}
$$
\nnode $\rightarrow$ actualtor  
\n
$$
\mathbf{G} = \begin{bmatrix}\n0 & 0 & -0.226 & -0.459 \\
0 & 0 & 0 & 0.102 \\
0.120 & 0 & 1.072 & 0 \\
0 & 2.549 & 0 & 0\n\end{bmatrix}
$$
\nNetwork topology

*s3*



## Process-in-the-loop test-bed



## Scenario I:  $v_1$  turned OFF/ON



 $t[s]$ 



## Process-in-the-loop test-bed



## Scenario II: Optimal control









## **Many thanks for your attention!**









# PRECISE PENN RESEARCH IN EMBEDDED COMPUTING AND INTEGRATED SYSTEMS ENGINEERING









- Each node maintains its (possible vector) state
	- Transmits state exactly once in each step (per frame)
	- Updates own state using linear iterative strategy
- Example:







• In multi-hop control, nodes route information to controller



- Can we leverage computation of the network?
- Can we distribute the controller to nodes of the network?
- Reminiscent of network coding